New Water Meter System

Introductions of Public Works Staff

- Jeff Chasteen, Public Works Superintendent
- David Flores, Public Works Maintenance Worker
- Marcus Day, Public Works Maintenance Worker

What are we doing?

• Replacing all water meters with state-of-the-art solid-state meters



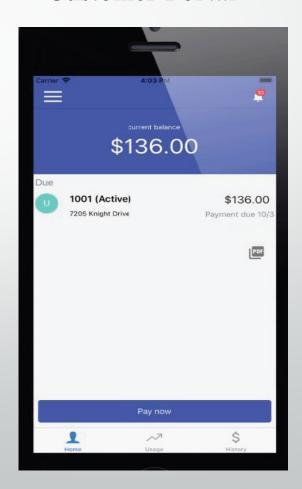
Why are we doing this?

- Correct excessive water loss
- Resolve numerous meter failures
- Reduce operational costs by eliminating the manual reading of meters
 - Saves two full days to one week each month of staff time
 - Should reduce the need to perform re-reading of meters
- Provide customers with real-time water use data

Citizen Benefits

- Daily data allows management of water use
 - Excessive irrigation
 - Plumbing leaks
 - Excessive domestic water use

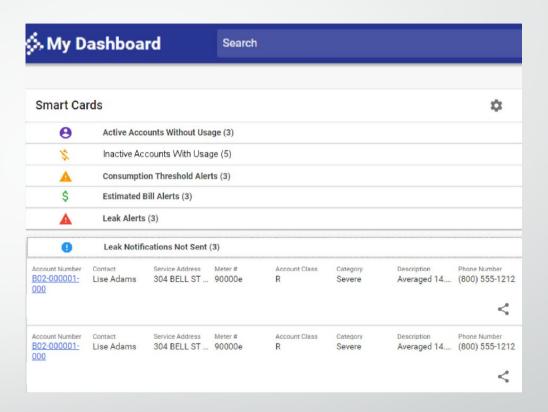
Customer Portal



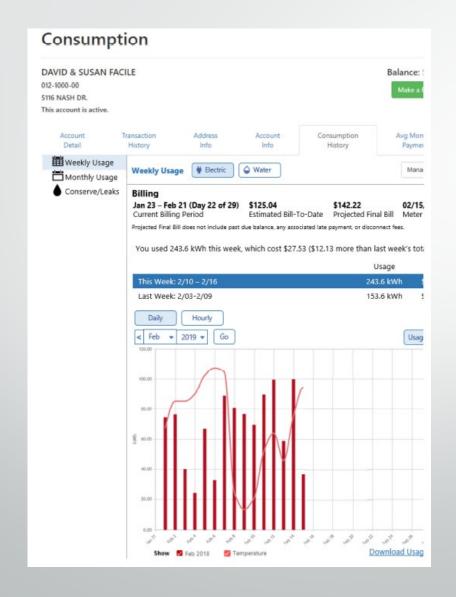
Customer Portal

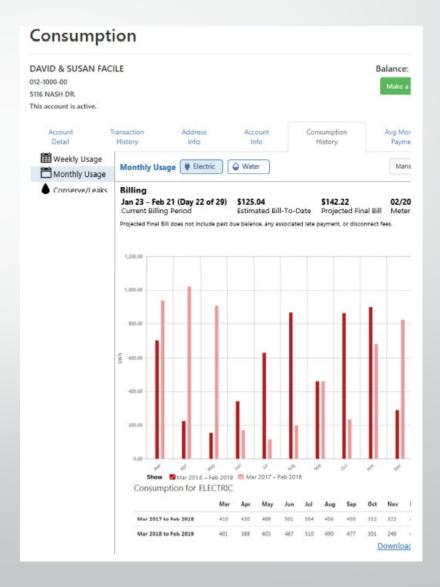
Expand and Encourage Self-Service

- Utility customers can log in and see an estimate of their billing
- Comparison graphs are available to assist customers looking to conserve.
- Subscribers benefit from 24/7/365 access via phone, tablet, laptop, or desktop computer.



Customer Portal

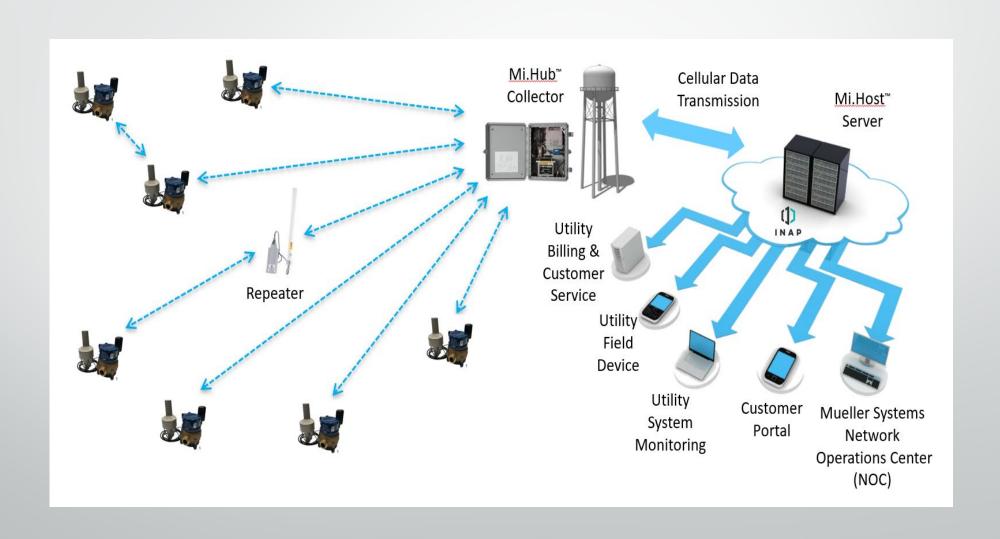




What to expect

- Installation will take place over the course of a few months beginning in April
 - Weekly installation schedules will be posted on city website and social media
 - Door hangers, including information on the customer portal, will be distributed after meters are installed
 - Once installed, watch water use over that next month since old meters may not have captured accurate water usage

Mueller's Mi.Net System Architecture



Meters – Ultrasonic Solid State



AMI: Mi.Node Endpoint

- Logs and stores up to 511 days of hourly data
- True 2-way communications to allow for command and control functionality
 - On demand read
 - Remote disconnect capabilities
 - Upgrade firmware over the air
- Long-range LoRa chipset for reliability and highest read success rates
- Utilizes through-the-lid mounts for either metal or plastic/composite lids



Questions